**St. Augustine High School**

**SAC Agenda**

Tuesday September 7, 2021 @ 5:00 pm

1. **Welcome:**
2. **Feedback Secretary’s Report: Brent Bechtold motions to approve minutes, 2nd by Jennifer Sartiano, minutes approved.**
3. **Treasurer’s Report**:
   1. 1,513.75-calculators 357-Flangoo Subscription Money remaining: $12,791.66
4. **Principals’ Report:** Presentation plan, subgroup analysis
5. **Guest Speaker-** Allison Haddix, Media Specialist. Biggest goals: make the media center the heart of the school, create a culture of readers. Vision to Renovate the media center. Beginning a “Media Advisory Board”.
6. **Requests-** 
   1. **Computers-M.Rivera-** Dr. Graham will purchase 6 for Rivera and Price.
   2. **Books A. Lykins-** 80 copies ofNovel requested due to new curriculum standards. Paper Towns, high interest and rich language. $623.20 Jeanne moves to approve, Bechtold 2nds, approved.
   3. **Banners/T-shirts-Dr. Graham**- Leonards will pay for banners, PTO will pay for T-shirts
   4. **Instruction Wheels-Dr. Graham-** Mrs. Davis is requesting $1200 for wheels to increase levels of questioning in the classroom. Motion to table and look into other discretionary funds, SAC may need to supplement by Jennifer Sartiano, 2nd Jeanne Barton.
   5. **Pottery Wheels- L.Beartree –** *5 updated wheel requested, $735 each. Could AICE and AP cover this? Split between funding lines. Bechtold motions to purchase 2, Jenn Stevenson 2nds, approved.*
   6. **Chess Boards- Pearson-** Presented bystudent, vinyl roll up mats, easy to store in the library. Creating competitions. Motion to approve Joellen Parkey, Coach Coop will fund all of the chess boards, not SAC.
7. **Your voice:** 
   1. Make all sports and events equal advertising-thought to get students to help with social media advertisement
   2. 3 expectations for the whole campus
   3. Teacher staff Recognition
   4. Staff Retention and New teacher help
   5. Student tutoring
8. **Member Concerns:**

*Move time of SAC to earlier to not conflict with 6:00 PTO time*